

# Thinking About the AtomSpace Knowledge Representation with Graphs

Linus Vepstas

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# Topics

## New Features and New Ideas

- 1 Matrix API
- 2 Value Flows
- 3 Connectors and Bonds

# Representing Extremely Sparse Data

A common task in data science

- A matrix:  $M = M_{ij} = P(x, y) = P(A|B) = \bigvee$
- For example: conditional probabilities, marginal probabilities...
- When  $i, j, x, y, A, B$  are words, genes, proteins...
- Extremely sparse data
- Out of  $100K \times 100K$  there are maybe 10M pairs!

# Representing Extremely Sparse Data

Opencog “classic” style  
Knowledge representation with Atoms

## Genomics

EvaluationLink

Predicate “up-regulates”

List

Gene “FLNC”

Gene “MAP2K4”

- $M_{ij} = P(x, y) = R_{upregulates}(FLNC, MAP2K4)$
- But where are the numbers?

# Key-Value Store per Atom

Setting Values by declaring them! ... with Atoms!

SetValueLink

EvaluationLink

Predicate "up-regulates"

List

Gene "FLNC"

Gene "MAP2K4"

<some key> <some value>

# Matrix Subsystem

Scheme: (use-modules (opencog matrix))

- Object-oriented API to matrices in the AtomSpace
- Generic programming: “parametric polymorphism”

```
(define (my-genetics-object)
  (define (get-left-type) 'Gene)
  (define (get-right-type) 'Gene)
  (define (get-pair-type) 'EvaluationLink)
  (define (get-count PAIR)
    (cog-value PAIR (Predicate “some-key”))))
```

# Matrix Toolkit

- Frequencies, marginal probabilities
- Mutual Information
- Similarity: e.g. cosine similarity
- $\ell_p$ -norms (“manhattan distance”, etc.)
- Data filters and data cuts!

Someone:

PLEASE DO THIS: Port to R or to SciPy(?)

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# Values are Mutable

- (FloatValue 1 2 3)
- (SimpleTruthValue 0.99 0.6)
- (StringValue "a" "b" "c")
- (LinkValue (StringValue "answer") (FloatValue 42))
- StreamValue
  - RandomStream
  - QueueValue
  - FormulaStream

# Values can be manipulated...

... with Atoms!

## Copying Values

```
(SetValue (Concept "foo") (Predicate "some key")  
  (ValueOf (Concept "bar") (Predicate "other key")))
```

- Declarative Knowledge!
  - dog is-a animal, dog has-a tail
- Declare the movement of values
  - Copying, arithmetic, formulas...

# Formulas

Values can be transformed

## Triangle Numbers

```
(Lambda  
  (Variable "$X")  
  (Divide  
    (Times (Variable "$X") (Plus (Variable "$X")  
      (Number 1)))  
    (Number 2))))
```

- Verbose!
- But Declarative!
- Searchable!

# Topics

## New Features and New Ideas

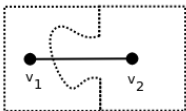
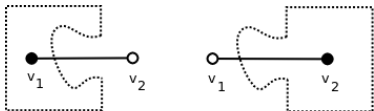
- 1 Matrix API
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# Connectors and Bonds

## Terms and variables

- A term:  $f(x)$  or an  $n$ -ary function symbol:  $f(x_1, x_2, \dots, x_n)$
- A variable:  $x$  or maybe more:  $x, y, z, \dots$
- A number: 42 .. or a string “foobar” ... or ...
- Plug it in:  $f(x) : 42 \mapsto f(42)$
- “Call function  $f$  with argument of 42”

# Plug it in!

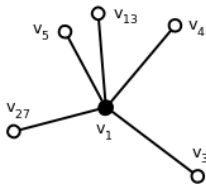


## Agnostic connections

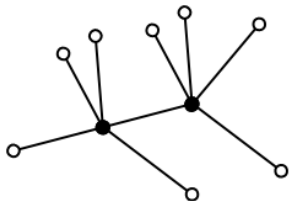
- Which one is the function?
- Which one is the argument?
- Who called who?

# Generic Connectors

Generic connectors (aka “tensors”:  $M_{ijk\dots}$ )



Generic bonds (aka “tensor contraction”:  $v^\mu g_{\mu\nu} dx^\nu$ )



## Connectors and Bonds in Atomese

An  $n$ -ary function symbol:  $f(x_1, x_2, \dots, x_n)$

```
(Section
  (Concept "function f")
  (ConnectorSeq
    (Connector (Type "num var") (Concept "x1"))
    (Connector (Type "num var") (Concept "x2"))
    ...
    (Connector (Type "num var") (Concept "xn")))))
```



# Natural Language

Linguistics: SUBJECT threw an OBJECT

```
(Section
  (Word "throw")
  (ConnectorSeq
    (Connector (Type "SUBJECT") (ConnectorDir "left"))
    (Connector (Type "OBJECT") (ConnectorDir "right"))))
```

This is what Link Grammar is!

# Chemistry

Krebs cycle (Citric acid cycle)



```
(Section
```

```
  (Concept "Phosphorylation")
```

```
  (ConnectorSeq
```

```
    (Connector (Type "R-OP03") (ConnDir "input"))
```

```
    (Connector (Concept "ADP") (ConnDir "input"))
```

```
    ...
```

```
    (Connector (Type "R-OH") (ConnDir "output"))
```

# Theorem Proving

## Natural Deduction - Judgements and Propositions

Rule of inference:  $\frac{A \text{ prop} \quad B \text{ prop}}{(A \wedge B) \text{ prop}} \wedge_F$

```
(Section
  (Label "Rule of Introduction A and B")
  (ConnectorSeq
    (Connector (Type "Prop") (ConnDir "input"))
    (Connector (Type "Prop") (ConnDir "input"))
    (Connector (Type "Prop") (ConnDir "output"))
```

# Connectors and Bonds: Why?

Because Computer Science!

- Parsing and Grammar
- Generation of graphs
- ...with weighted probabilities (Bayesian, PLN, ...)
- ...with constraints (constraint satisfaction)
- Logical Inference and Deduction (...probabilistic....)
- Tensor algebras and deformations

# Take-aways

- **Sparse data** is rampant in real life.
- **Graphical representations** are natural.
- Jigsaw puzzle pieces are actually ... **tensors**!
- **Parsing** == assembling jigsaw puzzle pieces!
- **Values flow** along graph edges
  
- **Projects**
  - Nascant generation of graphs:  
<https://github.com/opencog/generate>
  - Learning graph components:  
<https://github.com/opencog/learn>